

# Tim Kim | Web Developer

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## SKILLS

### Frontend Development

HTML/CSS/JavaScript,  
Vue.js, Svelte.js, React.js,  
Redux, Rivets.js, Node.js,  
jQuery, Webpack, Rollup,  
Gulp, Parcel

### Tools

Visual Studio Code,  
Codepen, Chrome Dev  
Tools, Browserstack, Figma,  
Invision, Adobe Illustrator,  
Sketch

### Collaboration

Github, Gitlab, Slack, Trello,  
Asana, Invision, Figma,  
Microsoft 365, Google Suite

## EXPERIENCE

### Web Developer | UI/UX Designer at QUDO Creative 2018 - Present

My role as UI/UX designer and developer tasked me with designing and developing projects from concept to deployment:

- Developed websites/apps using an array of JavaScript frameworks and libraries such as Vue.js, Svelte.js, and Rivets.js
- Decided on technology stacks based on client goals, constraints and current trends
- Created hi-fidelity mockups
- Highly involved in product planning, design and UX strategy

## **UI Development Coordinator at Indigo Slate**

### **February 2019 - October 2019**

As UI Development Coordinator, my responsibilities largely focused on managing our off-shore development teams' efforts and raising the quality of work to meet the demanding standards for our high-end clients:

- Coordinated UI Developer resources for all projects requiring development
- Maintained several production sites for clients like Microsoft, VMware & Concur
- Assisted in the facilitation of communication between project participants
- Managed off-shore development team to maintain project health and quality
- Improved teamwork by facilitating designer/developer collaborative review activities

## **UX Designer/Freelance**

### **2018 - 2019**

- Led the UX research and redesign of a national telecommunications company website
- Coordinated and conducted user and stakeholder interviews
- Conducted comparative & competitive studies and developed a user persona that produced user flows and user journeys to inform the redesign effort
- Created wireframe mock-ups with Sketch App and implemented them into a prototype using Invision

# **EDUCATION**

## **June 2016 - Sept 2016**

### **GENERAL ASSEMBLY**

User Experience Design Immersive

**2002 - 2006**

## **UNIVERSITY OF WASHINGTON**

Communications (BA)